

SunRestore Broom Finish Restoration

Restoring worn, old and damaged surfaces providing a 'make-over' to your existing concrete.



DESCRIPTION

Our SunRestore Broom Finish Concrete Restoration is an economical option to replacing your existing damaged concrete. Application of this resilient overlay product will mask the appearance of imperfect or damaged concrete to make it look like new concrete again. No patterns, no decorative texture, nothing fancy- leaving you with a new concrete surface.

Benefits:

- Revolutionize old, blemished, damaged or spalling concrete
- Concrete surface protection
- Residential or Commercial Uses
- Restore existing concrete that has been damaged by salt, weather, traffic wear, etc.



Sundek Products Needed:

- 210 Concentrated Additive
- 106L Blending Mix
- 112/113 White/Gray Premix
- Sundek Finish Coat Clear OR
- Sundek Colored Finish Coat

Product Description

Sundek Additive (210) – A low solids latex binding polymer.

Sundek Premix – An acrylic base cement with medium grade sand.

Sundek Blending Mix – A coarse aggregate patching material.

Sundek Finish Coat – An acrylic water base low solids color dispersion.

Sundek Clear – An acrylic water base sealer (20% solids).

Basic Application Instructions

Pressure wash and clean concrete. Profile CSP 2-3, like 80-100 grit sandpaper, Acid etch or grind repair all cracks and spalls. Property as needed. Spray or roll diluted Additive at about 300 sf/gal. Mix 6 qts diluted additive per bag of 106L blending mix. When primer is walkable, pour the 106L base in a ribbon. Spread with an asphalt squeegee at 160 sf/bag. Scrape away edges when dry. Mix 5 1/2 qts of diluted additive per bag of 112/113 premix. When base is walkable, pour the broom coat in a ribbon. Spread with a magic trowel at 150 sf/bag. Broom finish immediately. Once dry, grind/cut out your joints. Scrape and remove debris. Spray or roll finish coat (clear or colored) applying two coats in the opposite directions (i.e. north-south, then east-west) at 260 sq/gal per coat.